

# Crossy Road Project

**Mission:** Your job is to recreate the game “Crossy Road,” aka “Frogger.”

**1. Determine** what elements are the most important in the game. (Examples include: the roads on the background, etc.)

- a.
- b.
- c.

**2. Out** of these THREE items, which one is static? (non-changing?)

**3. Design** and draw that element first:

**4. Determine** which element of the game has an effect on the gameplay the MOST?

**5. Design** and draw that element. Write the program for those elements.

**6. Design** and draw the last element of the game. Program this element.

**7. Add** a variable to keep track of your steps.

**8. What** happens to your player if it gets hit by a car or truck? Can you easily play again?