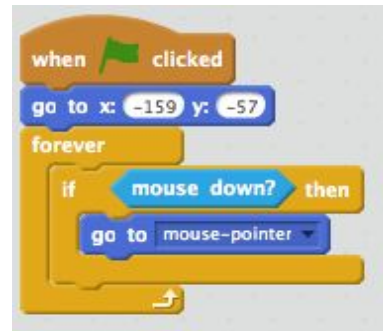
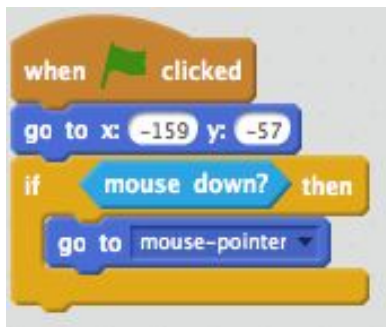


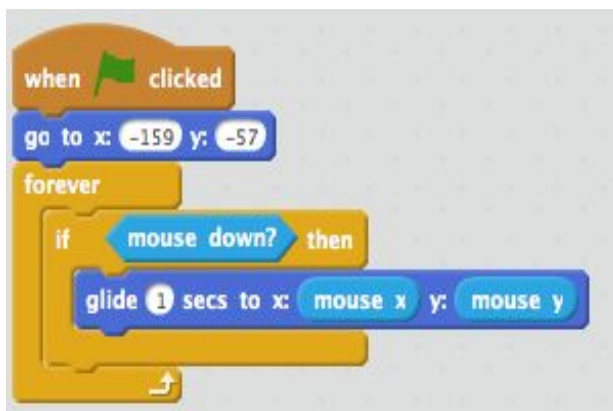
## LESSON :: Sensing Blocks

Sensing blocks control the input from your computer (keys pressed, sound sensor, motion sensor, interactions with the mouse, etc.)

What's the difference between these scripts? Take notes!  
(HINT: "Mouse Down" is a click of the mouse)



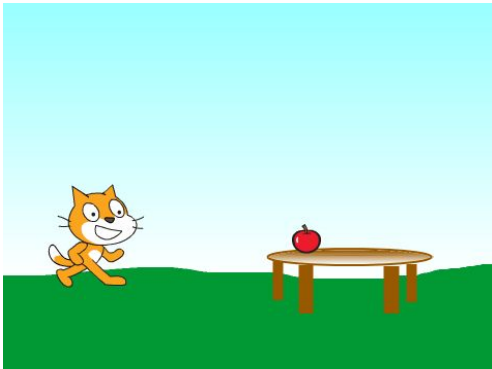
What happens when you use this script?



Have you used this before in a game? Online?

How might you use it in a game?

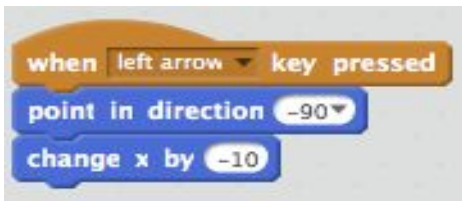
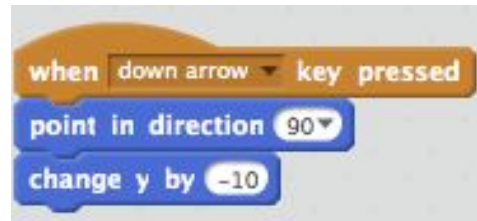
## SCRATCH CHALLENGE :: Scratchy and the Apple



Can you make Scratchy take a bite of the apple?

Draw a new background and use the “bucket” tool to fill in the background. Find a table sprite or draw one of your own.

How will you make Scratch move? Arrow keys? Mouse Pointer?



What will happen to the apple? Will it disappear? Will it change costumes so it looks like a bite has been taken out of it? Will it appear in Scratchy's hand?

Some scripts that may be helpful:

